

Green Armor Checklist

Expansions: Gorm, Spidicules, Flower Knith, Manhunter, Lion Knight, Dung Beetle Knight

Fetorsaurus

- Blacksmith Settlement Location
- 1x Beacon Shield (Blacksmith Gear)
- 1x Underplate Fungus (DBK Monster Ressource)
- 1x Sleeping Virus Flower (Kill L1 FK)
- 1x Elixir of Life (Gormchymist Settlement Location)

Griswaldo

- || ○ Rubedo Innovation + ○ Survivor True Blade SFA -> (○ Ghostly Beauty + ○ Narcisstic + ○ Fencing → Kill L3 FK)
- 1x Gormite (Gormchimyst or L3 Gorm → Rolling 10 on Final March)
- 1x Stomach Lining (Kill L3 Gorm Strange Ressource)
- 1x Calcified Juggernaut Blade (DBK Gear)
- 1x Iron

Green Helm

- The Old Master on Quarry-List. (○ Storytelling → ○ Kill DBK → Event Secret Meeting → ○ Level 2 Secret Meeting: Survivor mit Secretive und 3 Hunt XP)
- 1x Scell - (L2/3 DBK Strange Ressource)
- 1x Beetle Horn – (DBK Ressource)
- 1x DBK Errant Badge – (DBK Gear // 2 Organs)

Green Plate

- Citrinitas Innovation
- 1x Lion Knights Left Claw (Kill L3 Lion Knight LY16 → Katar Master)
- 2x Iron
- 3x Leather
- 1x Scarab Shell (DBK Ressource)

Green Faulds

- Choreia Innovation (Spidicules)
- 1x Elytra (DBK Ressource)
- 1x Gormite (Gormchimyst or L3 Gorm → Rolling 10 on Final March)
- 1x Scell (L2/3 DBK Strange Ressource)
- 1x Lantern Bloom (FK Ressource)

Green Boots

- Forbidden Dance Innovation
- 1x Iron
- 1x Flower Knight Badge (Kill FK)
- 1x Calcified Greaves (DBK Gear)
- 3x Bone

Green Gloves

- || ○ Scrap Smelting Innovation ○ Albedo Innovation
- 1x Hunters Heart (Kill L2 Manhunter)
- 1x Iron
- 1x Jiggling Lard (Gorm Ressource)

Summary

Gear

- 1x Hunters Heart
- 1x Beacon Shield
- 1x Sleeping Virus Flower
- 1x Elixir of Life
- 1x Calcified Juggernaut Blade
- 1x DBK Errant Badge
- 1x Lion Knight Left Claw
- 1x Flower Knight Badge
- 1x Calcified Greaves

Ressources

- 1x Underplate Fungus
- 2x Gormite
- 1x Stomach Lining
- 5x Iron
- 2x Scell
- 1x Beetle Horn
- 3x Leather
- 1x Scarab Shell
- 1x Elytra
- 1x Lantern Bloom
- 3x Bone
- 1x Jiggling Lard

